

# AIRGUN SAFETY RULES:

**⚠ WARNING:** AIRGUNS ARE NOT TOYS.  
ADULT SUPERVISION IS REQUIRED WHEN ANY  
TYPE OF AIRGUN IS IN USE.

- **Always** keep the muzzle pointed in a safe direction.
- **Always** treat every gun as if it were loaded.
- **Always** keep your finger off the trigger and out of the trigger guard until ready to shoot.
- **Always** keep airguns unloaded until ready to shoot.
- **Always** shoot the correct caliber and type of ammunition as marked on your airgun.
- **Always** be sure of your target and be sure your target has a safe backstop. Think of what you might hit if the ammunition misses or goes through your intended target. Know the danger distance of your airgun (*how far the ammunition may travel*).
- **Always** keep the gun “ON SAFE” until ready to shoot.
- **Never** rely on an airgun’s “Safety” to protect you and others from unsafe handling. A safety is a mechanical device, not a substitute for common sense and good safety procedures.
- **Always** wear shooting glasses to protect your eyes. Others with you must also wear shooting glasses.

- **Never** shoot at hard surfaces or the surface of water, a ricochet may occur.
- **Never** consume alcohol prior to, or during a shooting session.
- **Always** check to see if the airgun is “ON SAFE” and unloaded when getting it from another person or from storage.
- **Always** store airguns in a safe place and separate from ammunition and power source so that it cannot be used by anyone unauthorized to use it.
- **Always** mount scopes on air rifles with 2 ¾” to 3” of eye relief (distance from scope to eye) to prevent bodily injury.
- **Never** pull the trigger of a break-barrel airgun when the barrel is broken over. The barrel will fly up causing a bent barrel and could result in serious injury.

**⚠ ATTENTION:** ALWAYS READ AND FOLLOW ALL INSTRUCTIONS, WARNINGS, AND CAUTIONS IN THE OWNER’S MANUAL AND KNOW HOW YOUR AIRGUN WORKS BEFORE USING IT.

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*It is your duty to know and obey all laws governing the use and ownership of any type of gun in your city, town, province, state, and/or country.*

## THINK SAFETY FIRST:

- Adult supervision is required when any type of airgun is in use.
- NEVER brandish, show, or display your airgun or airsoft gun in public.
- Never rely on an airgun's "Safety" to protect you from unsafe handling. A safety is a mechanical device, not a substitute for common sense and good safety procedures.
- Always place the backstop in a location that will be safe should the backstop fail. Think about what may be hit if the pellet or BB misses the backstop.
- Discontinue the use of a backstop if the projectile rebounds or ricochets.
- Do not shoot at hard surfaces or the surface of water, a ricochet may occur.
- Shoot only the correct caliber and type of ammunition your airgun was designed to shoot. Check the manual to be certain.
- Do not attempt to reuse fired, damaged, or deformed pellets or BBs as they may lodge in the barrel.
- If an airgun is dropped, check to see that it works properly before using it again. If anything seems changed, like a shorter or weaker trigger pull, this may mean worn out or broken parts.
- Do not consume alcohol prior to, or during a shooting session.
- On air rifles, scopes are to be mounted with 2 ¾" to 3" of eye relief to prevent bodily injury.
- On break-barrel air rifles, DO NOT PULL THE TRIGGER WITH THE BARREL BROKEN OVER. The barrel will fly up causing a bent barrel and could result in serious injury to a person.
- Perform regular maintenance on your airgun to make sure that it remains safe for use.

## PRIMARY SAFETY RULES

These are the five primary rules of gun safety taught by most instructors.

### 1. All guns are always loaded.

- Probably more people who have been shot unintentionally were shot with "unloaded" guns than with any other kind.

### 2. Don't let the muzzle of the gun cross anything you're not prepared to shoot.

- At conventional handgun ranges, if your gun isn't pointed at a person or object, you can't shoot that person or object.
- Keep in mind that if the gun is pointed at an upward angle and it discharges, the bullet may travel a very long distance and strike a person or object you may not even see.
- Similarly, many walls may not stop ammunition, so rounds fired at walls may penetrate and strike a person or object on the other side.

### 3. Keep your finger out of the trigger guard, up on the frame of the gun, until the sights are on target and you're prepared to shoot.

- Tradition places this rule as rule three; if I were starting fresh, I think I'd make it rule one.
- Guns do not discharge on their own. If, in the heat of battle or in total brain fade, you inadvertently point a gun at someone you don't intend to shoot, they can't get shot if your finger is not inside the trigger guard.
- Most guns are designed to be fired by a finger on a trigger. They are more natural to grasp that way, so the finger tends to drift there under stress. While a single-action pistol would seem more vulnerable to rule three violations, American police officers racked up countless unintended

discharges in decades of using double-action revolvers, so it is essential to follow rule three regardless of the type of gun you're handling.

**Always be sure of your target and what's beyond it.**

- The first part of this rule is absolute: you must always identify your target.
- The second part of this rule is relative: in a sporting or training environment there is no justification for not knowing what is beyond your target. In a deadly encounter you may be forced to fire in circumstances where you may not even be able to see what is beyond your target. All the more reason to select ammunition which is not likely to exit its original target.

**Maintain control of your gun.**

- Attorneys Michael Anthony and Robert Brown have researched civil litigation involving guns and found that most successful lawsuits against gun owners involve incidents where someone other than the owner has accessed and misused the gun.
- As a result, we have accepted their suggestion and now list this fifth basic rule of firearms safety.
- Make sure that you keep the gun within your control when you carry it. Guns in purses and other means of off-body carry are difficult to control, as are guns being shown to friends, stashed between couch cushions, placed in desk drawers, etc.
- When you must store a gun that you are not carrying, take reasonable steps to limit access by unauthorized users. If you must simply disable it with a lock, a cable lock is preferable to a trigger lock - most trigger locks violate Rule Three.
- A caveat to this rule concerns dropped guns. Modern handguns are designed not to fire when dropped and people have shot themselves trying to catch guns that have slipped from their hands. If you do momentarily lose control of a gun, let it fall to the ground. Because we do actually unload guns and also place them out of our immediate control from time to time, a corollary of Rule One and Rule Five, the **condition check**, is also worth learning:

**Whenever you pick up a gun that has been out of your control, even if only for an instant, open the action to determine that it is in the condition in which you want it, loaded or unloaded.**

A "click" when you expect a "bang!" can be as deadly as a "bang!" when you expect a "click."

## **SHIPPING RESTRICTIONS**

### **KNOW THE LAWS THAT GOVERN YOU**

It is your responsibility to know the laws in your state, county, and city and to fully comply with them. Below are examples of some state and local restrictions. This list shows products that are prohibited in the locations indicated. When criteria must be met for ownership, those are also listed.

All airsoft guns must have at least a 6 millimeter bright orange muzzle or an orange flash hider. U.S. federal law requires that all airsoft guns are sold with this marking to avoid the guns being mistaken for firearms. Airguns (guns that shoot pellets or steel BBs) do not have an orange muzzle, nor are they required to have one by the U.S. federal government. If you remove the orange muzzle or flash hider from your airsoft gun, you will void the warranty for that item.

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California	
	<ul style="list-style-type: none"> <li>• Blowguns</li> <li>• Blowgun Bolts &amp; Darts</li> <li>• Airsoft Guns unless they follow CA SB199 requirements</li> </ul>
Delaware	
Wilmington	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Florida	
St. Augustine	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Illinois	
Airguns over .18 caliber must have a velocity of less than 700 FPS or an Illinois Firearms license is required	
Aurora	<ul style="list-style-type: none"> <li>• Foregrips</li> </ul>
Chicago	<ul style="list-style-type: none"> <li>• Airguns</li> <li>• Airsoft Guns</li> <li>• Blank Guns</li> <li>• Blank Gun Ammo</li> </ul>
Cook County	<ul style="list-style-type: none"> <li>• Foregrips</li> </ul>
Niles	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Washington	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Indiana	
	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Massachusetts	
	<ul style="list-style-type: none"> <li>• Blowguns</li> </ul>

	<ul style="list-style-type: none"> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Michigan	
Richmond	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Minnesota	
Duluth	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
New Jersey	
	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> <li>• Silencers, baffles, mufflers or suppressors...internal, removable or non-removable (does not include fake suppressors)</li> <li>• Pellet guns &amp; BB guns <i>are considered firearms per NJ state law</i>. Airsoft guns may be restricted by some local laws. It is up to you to determine if airsoft guns may be owned/possessed/used without special permits in their locale.</li> </ul>
New York	
	<ul style="list-style-type: none"> <li>• Wrist-braced Slingshots</li> </ul>
New York City & it's 5 boroughs: Manhattan, Brooklyn, Bronx, Queens & Staten Island (incl. ZIP Codes 100xx-104xx, 111xx, 112xx-114xx & 116xx):	<ul style="list-style-type: none"> <li>• Airguns</li> <li>• Airsoft Guns</li> <li>• BB Guns</li> <li>• Blank Guns</li> <li>• Blank Gun Ammo</li> <li>• Blowguns</li> <li>• Blowgun Bolts &amp; Darts</li> <li>• Crossbows</li> <li>• Lasers</li> <li>• Locking Folding Knives with blades longer than 4 inches</li> <li>• Longbows</li> </ul>
North Carolina	
	<ul style="list-style-type: none"> <li>• Blank Guns</li> <li>• Blank Gun Ammo</li> </ul>
Morehead	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Pennsylvania	

	<ul style="list-style-type: none"> <li>• BB Guns</li> <li>• Blowguns</li> <li>• Blowgun Bolts &amp; Darts</li> <li>• Crossbows</li> <li>• Longbows</li> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Puerto Rico	
	<ul style="list-style-type: none"> <li>• Blank Guns</li> <li>• Blank Gun Ammo</li> </ul>
Rhode Island	
	<ul style="list-style-type: none"> <li>• Blank Guns</li> <li>• Blank Gun Ammo</li> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
South Dakota	
Rapid City	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Tennessee	
Knoxville	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Utah	
Salt Lake County	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Virginia	
	<ul style="list-style-type: none"> <li>• Blank Guns</li> <li>• Blank Gun Ammo</li> </ul>
Falls Church	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> <li>• Slingshot Accessories</li> </ul>
Washington, D.C.	
	<ul style="list-style-type: none"> <li>• Airguns</li> <li>• Airsoft Guns</li> <li>• BB Guns</li> </ul>
West Virginia	
Bluefield	<ul style="list-style-type: none"> <li>• Slingshots</li> <li>• Slingshot Ammo</li> </ul>

Wisconsin

Madison	<ul style="list-style-type: none"><li>• Foregrips</li><li>• Slingshots</li><li>• Slingshot Ammo</li><li>• Slingshot Accessories</li></ul>
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